

Comparing three penalty functions – Cross Entropy, Quadratic and Linear Loss – in SAM balancing and splitting applications

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Why?

- Old **interest** in **comparing cross-entropy** and **quadratic loss**
 - differences with regard to estimates
 - solution behavior: accuracy, speed, suitable solvers
- **CGEBox** comprises **routine** to **split** larger data bases (e.g. more details for agri-food, $57 \times 40 \Rightarrow 80 \times 40$), requires **stable and performant solution**:
 - what penalty function?
 - what solvers work best?

Two parts

1. Small **didactic SAM balancing example** with controlled data generation: are **cross entropy (CE)** and **quadratic loss (QL)** different? Compare to **linear loss (LL)**, minimizing absolute differences)
2. **Split exercises of larger GTAP data sets: compare penalty functions and solvers**, with regard to accuracy and solution time
=> Recommendations for similar exercises

The SAM balancing example

- Monte-Carlo exercise with 100 Draws:
 - 30x30 SAM, entries from $n \sim (0,100)$, cutoff at 1
 - use RAS remove imbalances
 - add weight noise $n \sim (0, \sigma^2)$, $\sigma = \{0.1, 0.5, 1, 2, 5\}$
 - use QL, CE (with different assumed normal errors) and LL to balance the distorted SAM
 - w/wo non-negativity of estimates imposed
- Coded in GAMS, $100 \times 5 \times 3 \times 2 = 3.000$ problems solved with CONOPT4

SAM balancing example, key findings

- CE and QL give identical results
- QL ~ 100 times faster than CE, LL slightly faster than QL
- Assuming different (but uniform) variances a priori for CE has no impact
- QL and CE give better estimates \Leftrightarrow assume correct distribution of error terms
- QL maximizes the posterior log likelihood under normally distributed errors (Highest Posterior Density), seems not really different from entropy criterion here
- Sign preserving approach does not change much

The split example

- Empirical example splitting differently detailed GTAP data sets
 - Split „Other Food Processing“ to „concentrate feed“ and „rest“ based on data from FABIO MRIO
 - Data: 35x10, 47x10, 57x10, 57x24, filtered to 0.01%,0.001%,0.0001% => 12 test cases
 - True distribution of error terms unknown: QL and CE not by construction “right” choice
 - Same standard error (QL,CE) or same relative absolute error (LL) assumed, i.e. no weights for split factors

The split example

- **Constraints** of problem all **linear**:
 - Various **exhaustion** and **market balancing** conditions
 - Includes **bounds**, not only non-negativity conditions on estimates
 - Includes also **inequalities**, e.g. ensure that factor subsidies do not exceed value at market prices
- **Three penalty functions**: CE, QL and LL, tested under **three solvers**: CONOPT4, GUROBI, CPLEX
- RAS no candidate (bounds, inequalities ...)

The solvers

- CPLEX and GUROBI:
 - specialized solvers for **MIP and LP/QP** problems
 - free academic licenses, otherwise quite expensive
 - tuned for **massive parallelism**
- CONOPT4:
 - **general purpose gradient based** solver
 - moderate license fees, not free for academic use
 - workhorse in CGEBox to solve CGE model and various other problems, sole candidate for CE
 - **some parallelism**

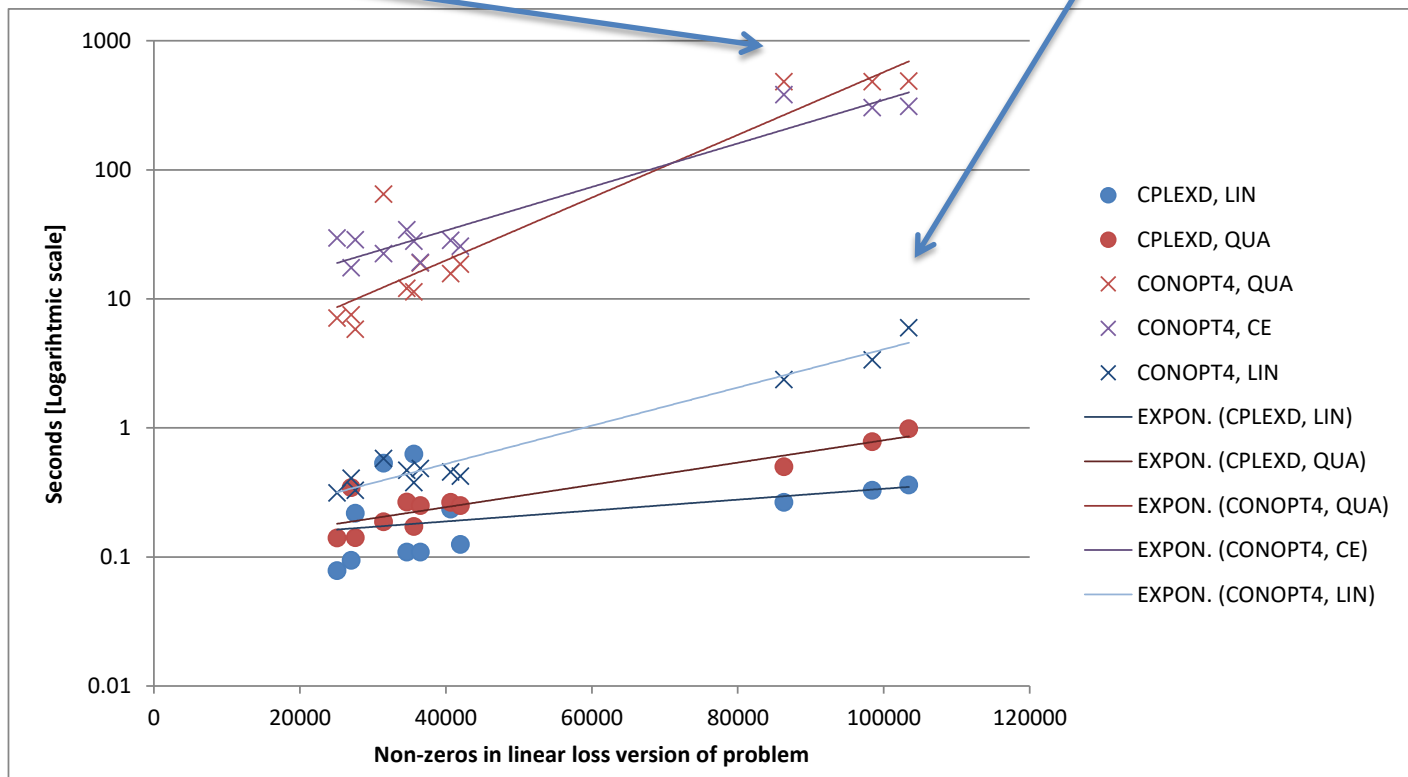
Split example: some observations

- CE supports imply upper and lower bounds on estimates, here large *a priori* standard error required for feasibility
- Problems comprise between ~25k and ~100k non-zeros: moderately sized compared to some other split exercises
- All solvers had at least some cases where they did not find a fully optimal solution
- Some tweaks such as turning scaling off required to make solvers work on certain model classes

Split examples: Scaling behavior

QL and CE in CONOPT4
require far more time
(close to 1.000 instead of 1 sec)

CPLEXD scales
extremely well
for LP and QP case



Average relative diff to best solver/algorithm combination

Specialized LP/QP solvers clearly outperform the general purpose NLP solver for LL/QP and offer extremely high accuracy for LL.

CONOPT4 requires 500 times longer in average on QP

		Time		Max. Imbalance		Sum of Imbalances	
		Solver	Total	Solver	Total	Solver	Total
LL	CPLEXD	0,81	0,46	0,06	0,27	0,00	0,17
LL	GUROBI	0,95	0,16	0,18	0,60	0,04	0,32
LL	CONOPT4	5,16	0,94	9,12	2,04	0,76	1,61
QL	CPLEXD	1,32	2,18	101,89	3,97	21,68	6,22
QL	GUROBI	6,90	12,27	5,3E6	8,3E4	3,0E6	2,4E5
QL	CONOPT4	505	26,83	44,03	6,51	9,00	4,09
CE	CONOPT4	466	24,81	350	3,82	105	7,04

Take home messages

- CE and QL give identical results under normally distributed errors, QL easier to code and faster
- Specialized LP/QP solver outperform by far general purpose solvers on LP/QP problems
- If errors not known to be normally distributed, LL good choice: high accuracy and extremely fast to solve (also with NLP solvers)
- Compared to RAS, constrained optimization gives far more control (bounds, inequalities)

And finally ...

- CGEBox is open-source and open-access https://www.ilr.uni-bonn.de/em/rsrch/cgebox/cgebox_e.htm (including code for filter and split)
- CGEBox download includes the FABIO database by Bruckner et al. to split up GTAP to more agri-food detail
- Code for SAM balancing available from the author for own experiments